



Cambridgeshire & Peterborough



RUGBY UNION – TAG RULES SUMMARY

- Squads should be made up of up to **12 players**
- The playing sides are seven a side with at least **3 boys and 3 girls** on the pitch at all times
- Footwear should be appropriate to the playing area
- Schools should bring their own tags – please contact us if this is not possible
- Teams should wear either a school playing strip or the same coloured bibs
- Recommended pitch size - 60m by 30m (including deadball line) for Year 5/6: 40m by 25m (approximately) for Year 3/4
- 5 points per try
- The following points system will be used for all group games: 5pts for a win; 3pts for a draw; 1pt for a loss
- Match length will be decided once all entries have been received
- A central timing system will be adopted so you must be ready to start

Please note the following:

- Players must score whilst on their feet – no diving
- Once tagged, players have three seconds or three steps to make a pass. If near the try line, players are allowed up to one step to score the try
- Tacklers must pass back tags to the tackled player before they can make another tackle
- All players must have two tags on at all times
- No kicking is allowed
- There is strictly no contact or grabbing another players clothing
- No hand offs on the body or face; the ball carrier should be urged to keep two hands on the ball at all times
- Players are not allowed to run at other players and barge them out of the way
- For any infringements that result in a penalty, the defending team must retreat 7metres
- Spinning over 180 degrees to avoid being tagged is not allowed

N.B. If there is a 'difference of opinion' for any reason then it will be resolved amicably, but the organisers' decision will be final.

For a full set of the rules please visit your SSP website.